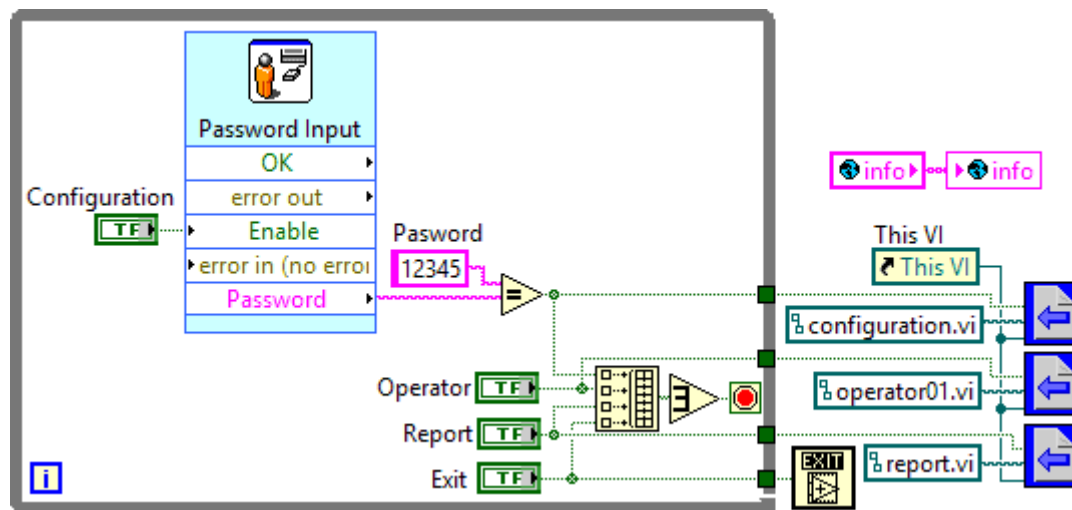
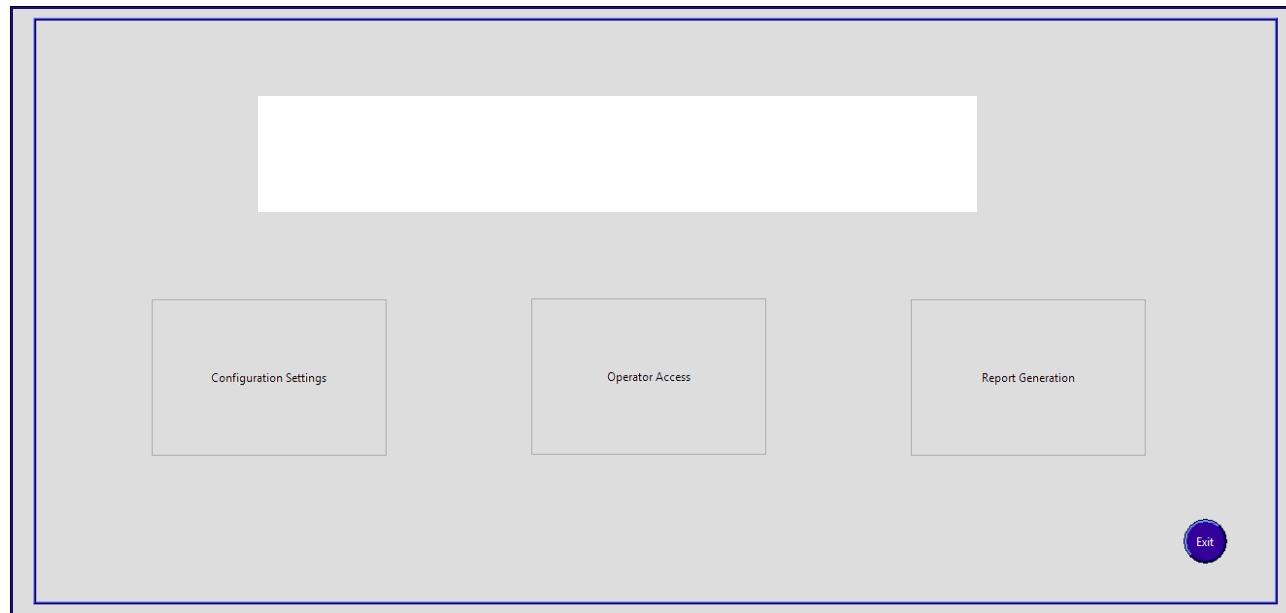
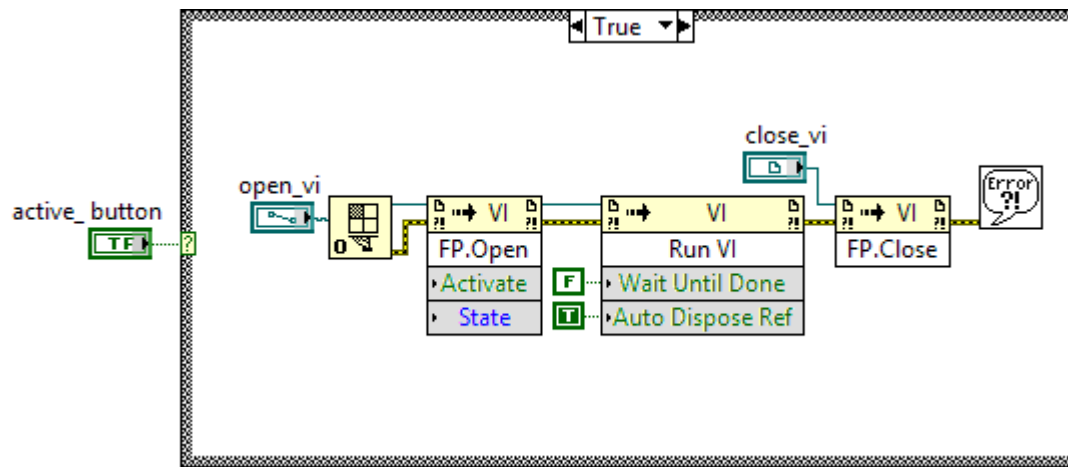


# main.vi



## NSch.vi



Routine to close and open VIs

## vars.vi

Historical Folder

info	software	hardware
0	1.048576E+8	0
Type	1	0.0021
S/N	8000	0.0021
Purchase Order	1	0.0021
STS Inspector	24.1666	100
Report Revision	2	100
Machine	15000	100
Operator	100	50
Start Time	0.01	50
Agreement		50
Conformance		0
End Time		0
		0
		10
		5
		0
		-5

External Measurements

Variables passed between 2 VIs

# configuration.vi

## Configuration Settings

1 Channel

3 Channels

Channel Mode Velocity

X

ICP Sensor

Sensitivity 20 mV/

Maximum Value 30

Minimum Value 0

Load Speed

10 5  $V_{max}$

0 -5  $V_{min}$

File Size (approximate) 100 MB

Storage Rate 1 s

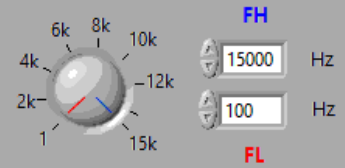
Resolution 5 Hz

Turbine/Generator Speed Ratio 1 24.16

Tracking Filter Bandwidth 5 %

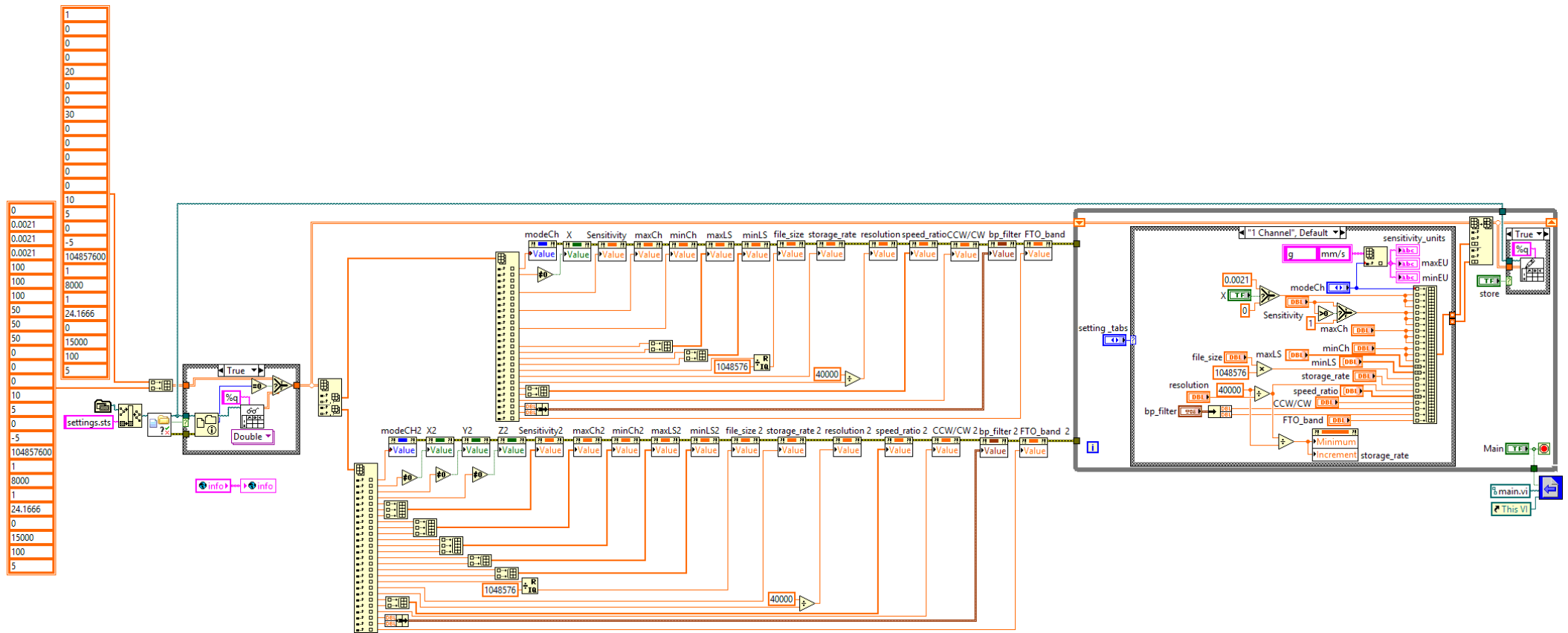
Rotation Direction CCW

Bandpass Filter



Store Settings


Main Menu




Routine to create or open the file named settings.sts  
 Loads previous settings from file into screen variables  
 Receives new settings  
 Saves new settings in the file.

# Operator Parameters


Test Configuration:

1-Channel Mode 

Machine ID :

Machine01 

Operator Name :

Eric Visser 

Manual Load/Speed Input

## Information

Type :

S/N :

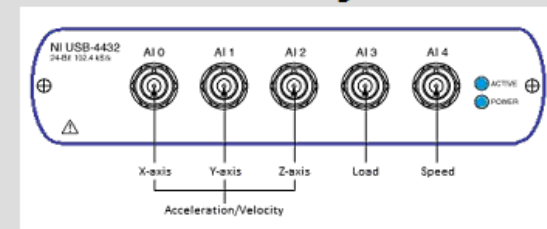
Purchase Order :


STS Inspector :


Report Revision:

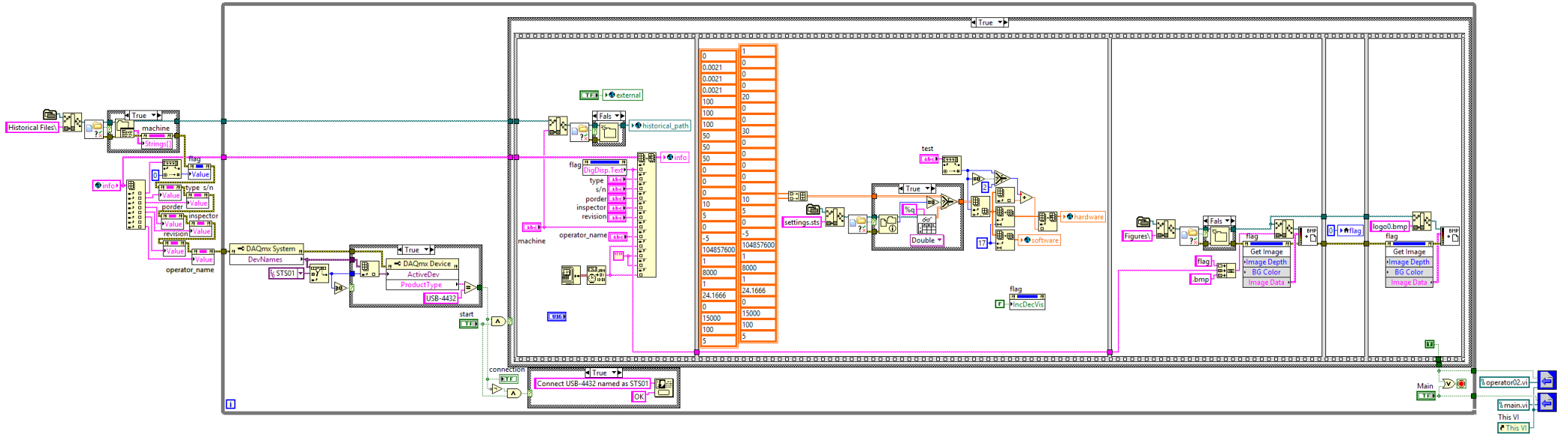


## Connection Diagram



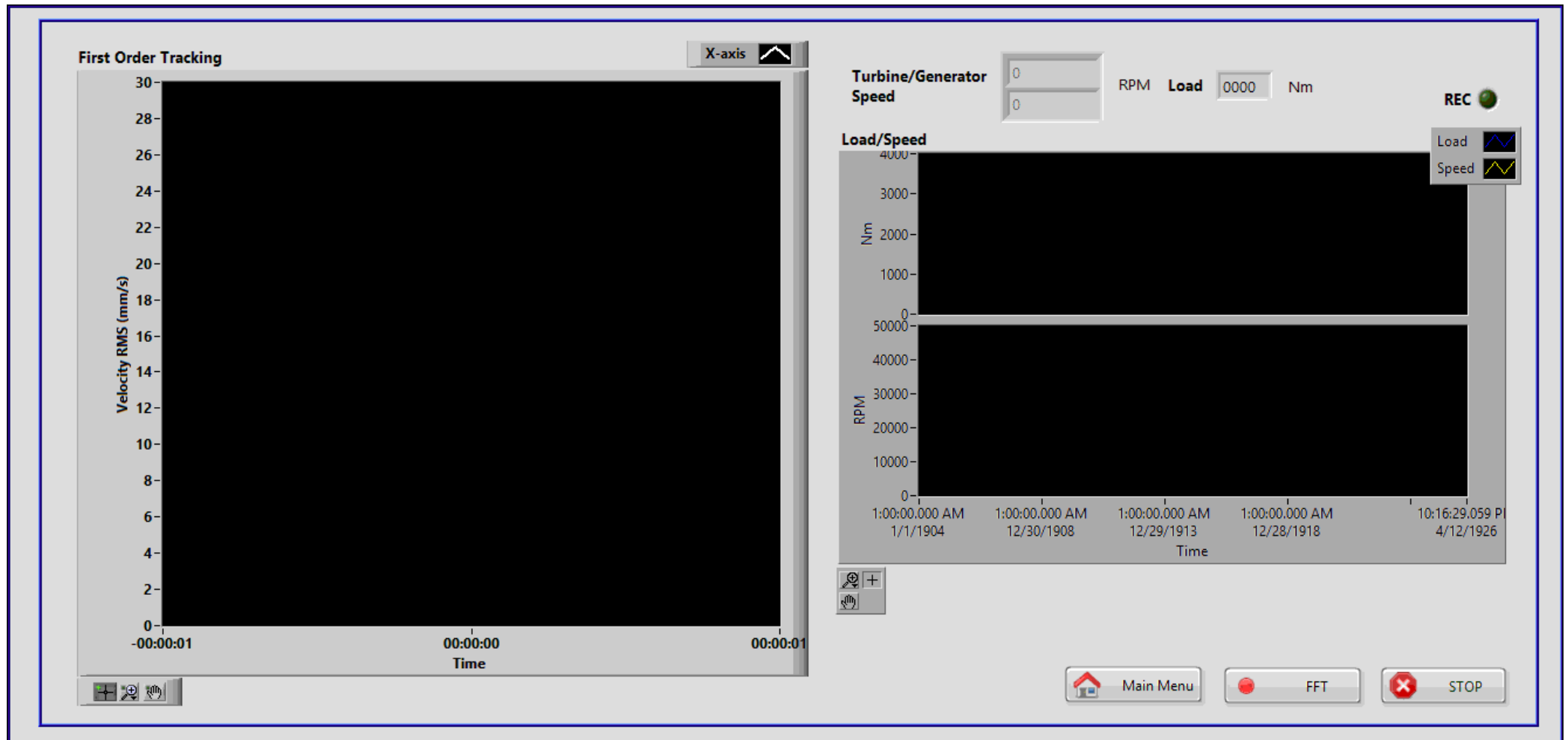
 Start

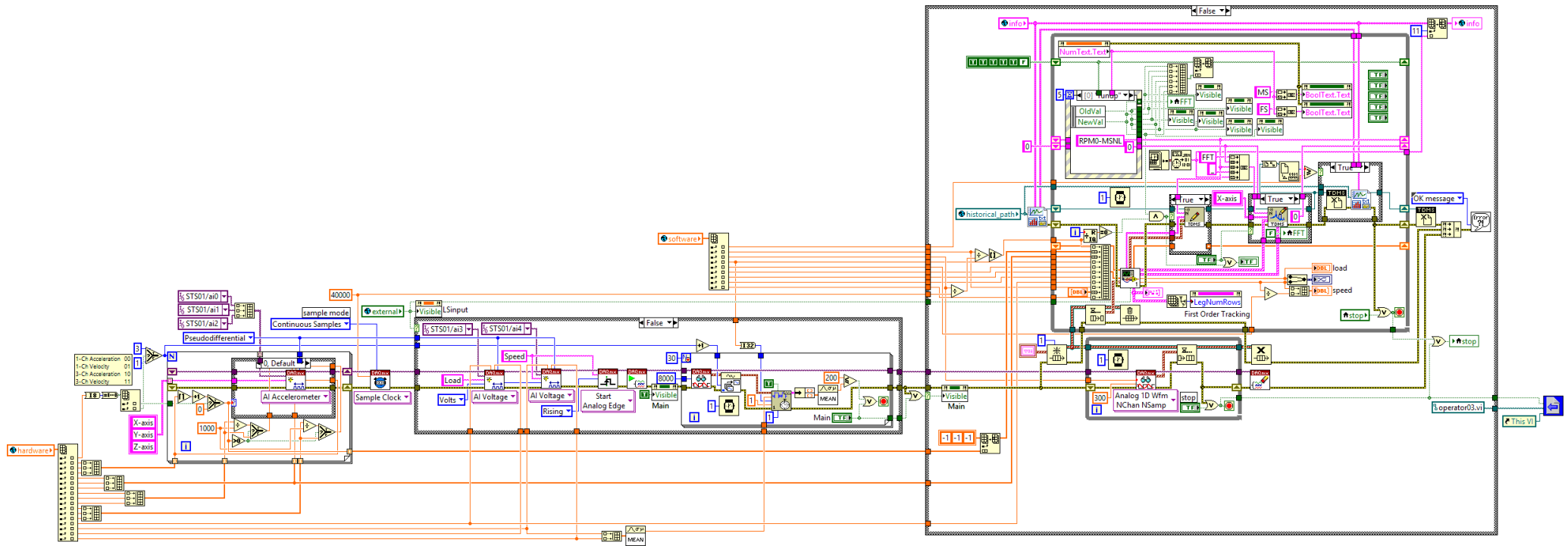
 Main Menu



- Routine to create the folder named as the Machine ID in Historical Files\
- Loads the path into `historical_path` from `vars.vi`
- Loads operator parameters and time stamp into `info` from `vars.vi`
- Checks Hardware connection named STS01, type USB-4432
- Loads true/false in `external` from `vars.vi` (manual/auto mode)
- Loads information from `settings.sts` into `hardware` and `software` from `vars.vi`
- Creates the flag images `.bmp` in the folder `Figures\` (Stork flag is saved too)

# operator02.vi

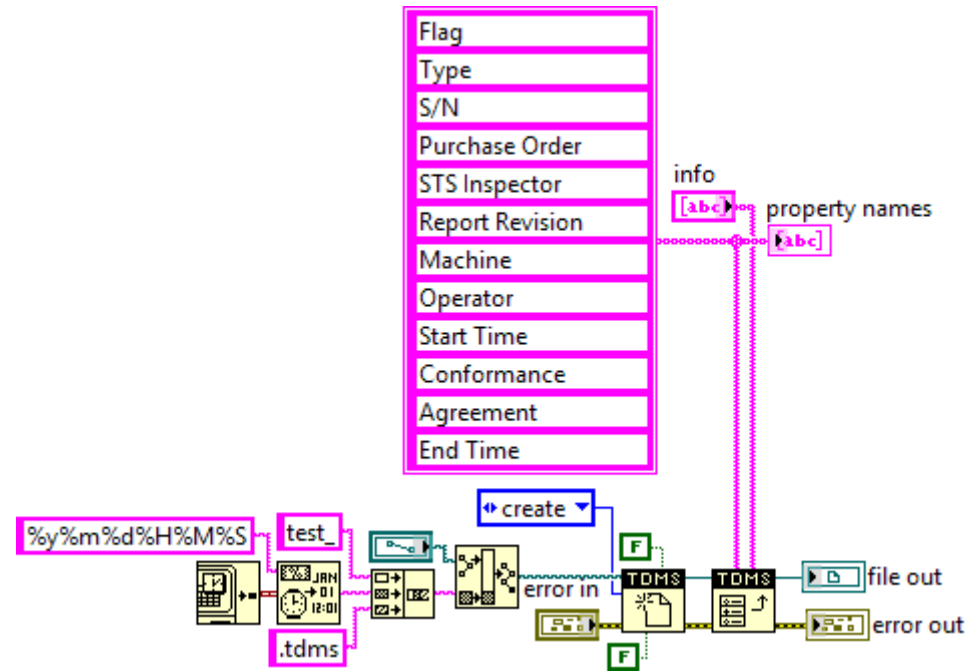




- Routine to create the channels X,Y,Z with the settings in hardware from vars.vi
- Establishes the sample clock
- Loads software and external variables from vars.vi
- Creates the channels Speed, Load if the auto mode is activated
- Reads speed 30 cycles of 10 seconds
- Escapes from the loop if speed is greater than 200 RMS or Main menu button is pressed
- A tdms file is created at the path in historical\_path from vars.vi
- Enters into 2 loops running in parallel with shared queue
- One loop reads the channel data in form of waves and enqueues it
- One loop dequeues, refreshes graph points and stores the information in the tdms file first created or a new one if reaching the preset size
- An event structure is used to log the group names (+ time stamps) in tdms files

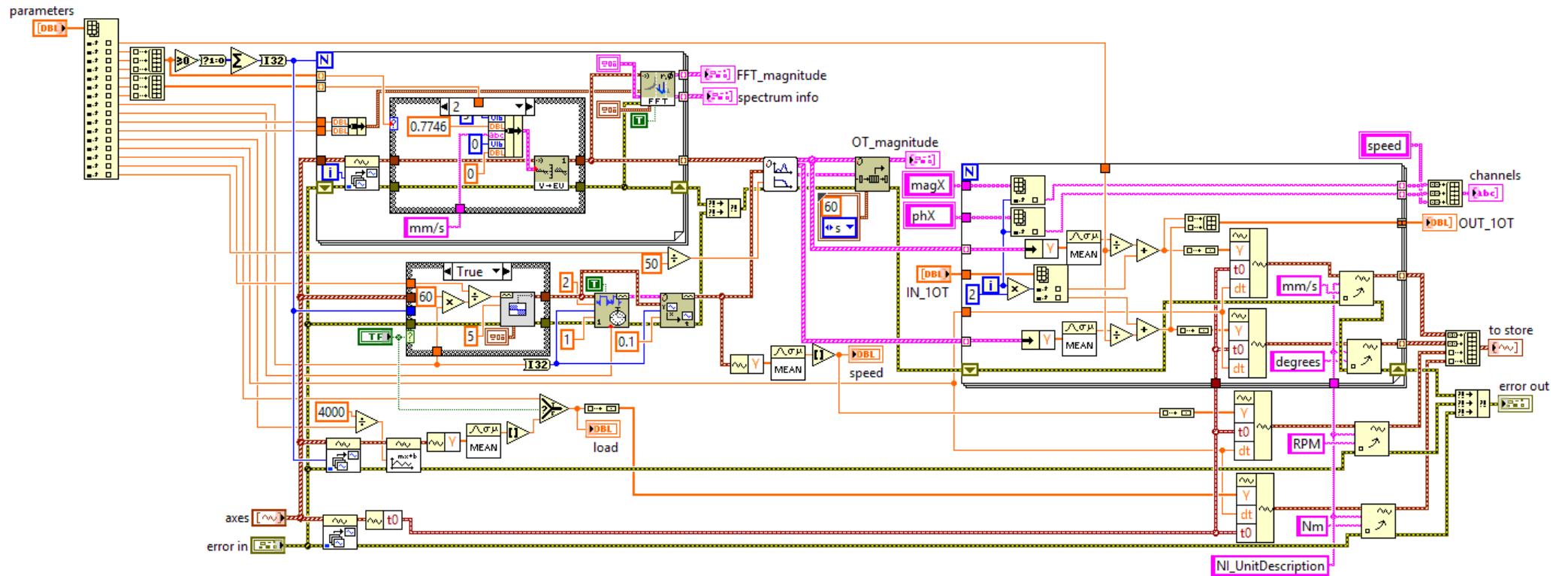


# GenTDMS.vi



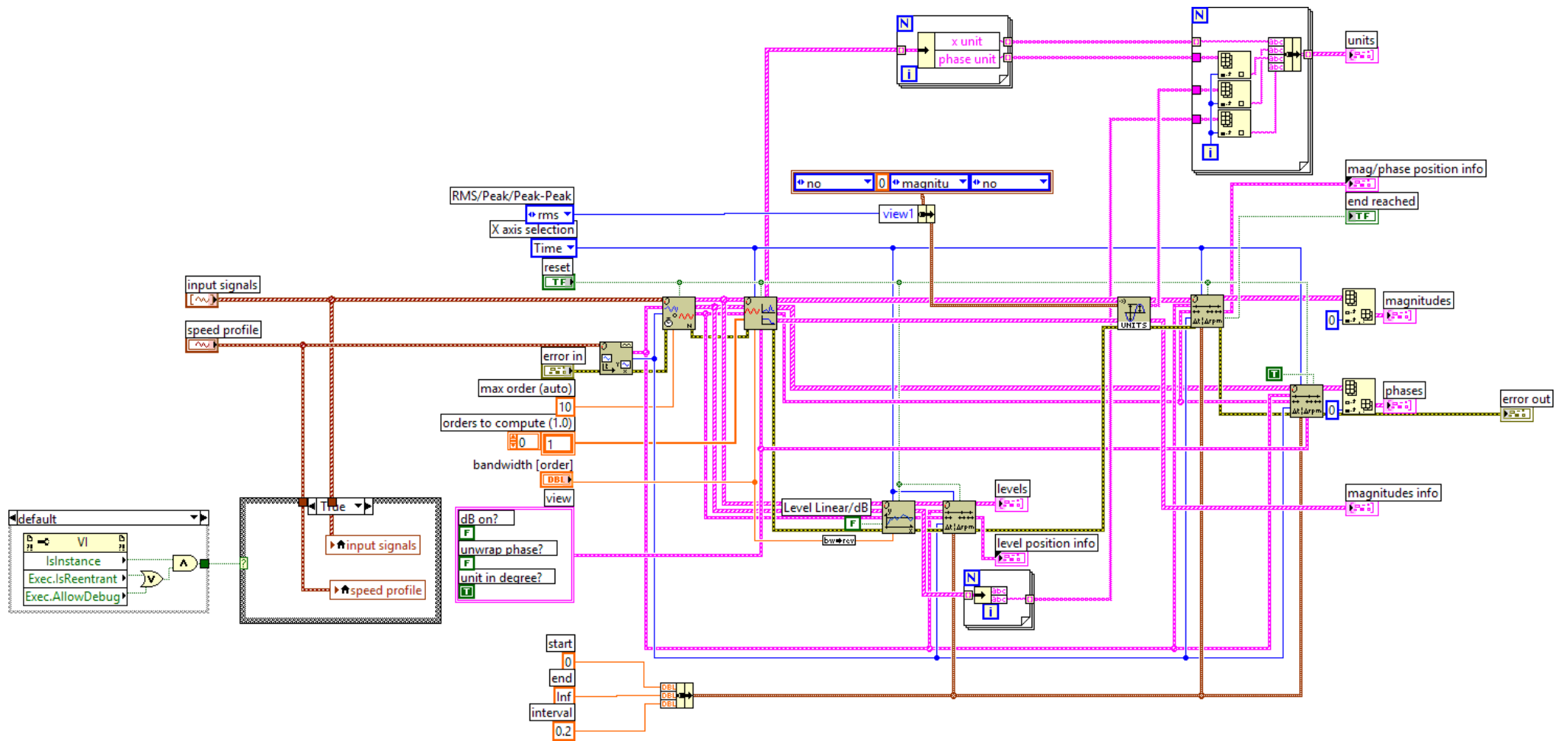
Routine to create a new tdms file tagged with the time stamp

# SA.vi



- Routine to scale or integrate the velocity or acceleration channels respectively
- Calculates FFTs
- Creates square signal for the speed in manual mode as input for the FOT
- Filters the waves using the first order tracking filter (FOT) and splits them in magnitude and phase
- Calculates the mean values
- Formats the signals back into waves for storage

# FOT.vi




Modified control to allow filter bandwidth as input

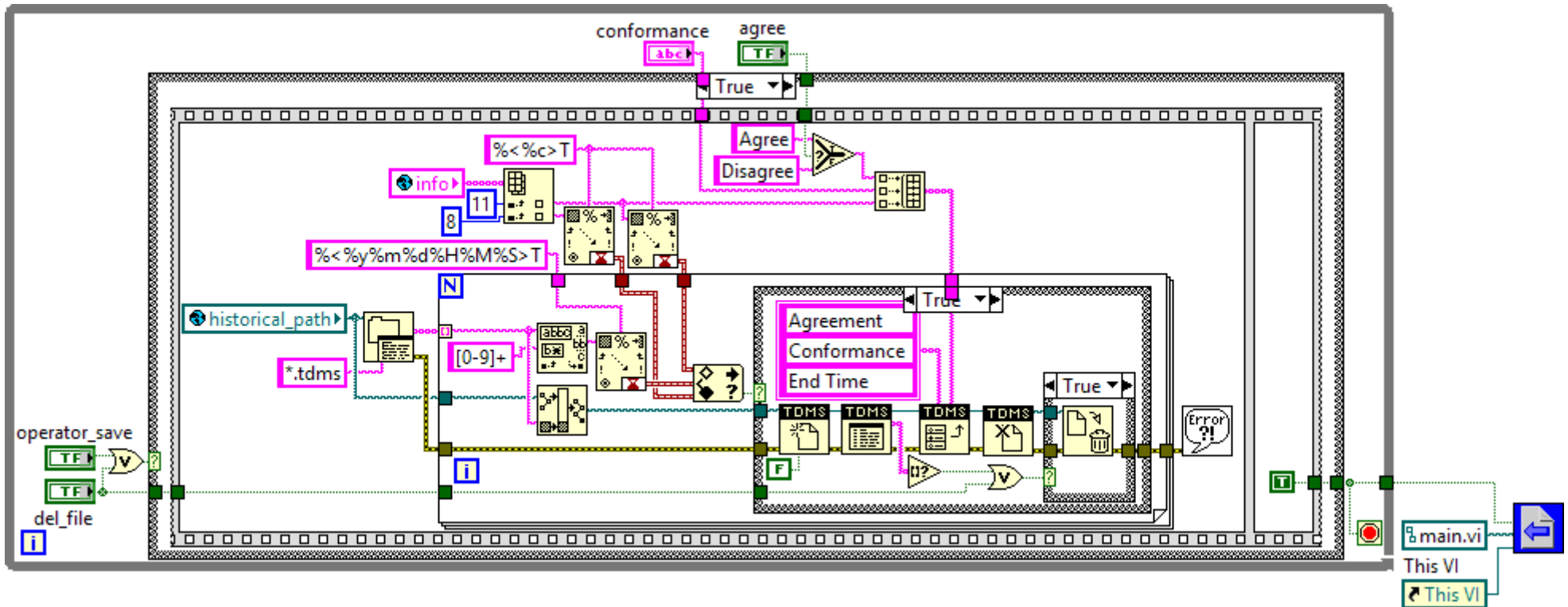
## *Declaration of Conformity*

Why do you agree/disagree?

Disagree

 Delete

 Save



Routine to log the values from info (vars.vi), end time stamp, agreement acknowledgment and conformity declaration in all the previous tdms files  
 Deletes the current file if lacking of group data or as decided by the user decides

## Report Generation

Filter by Machine

Run Sorted by Date & Time

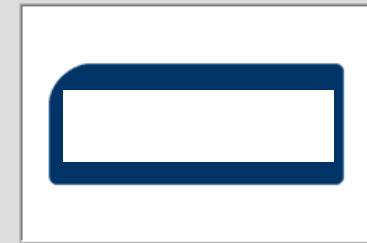

Files to Generate Report


Clear List

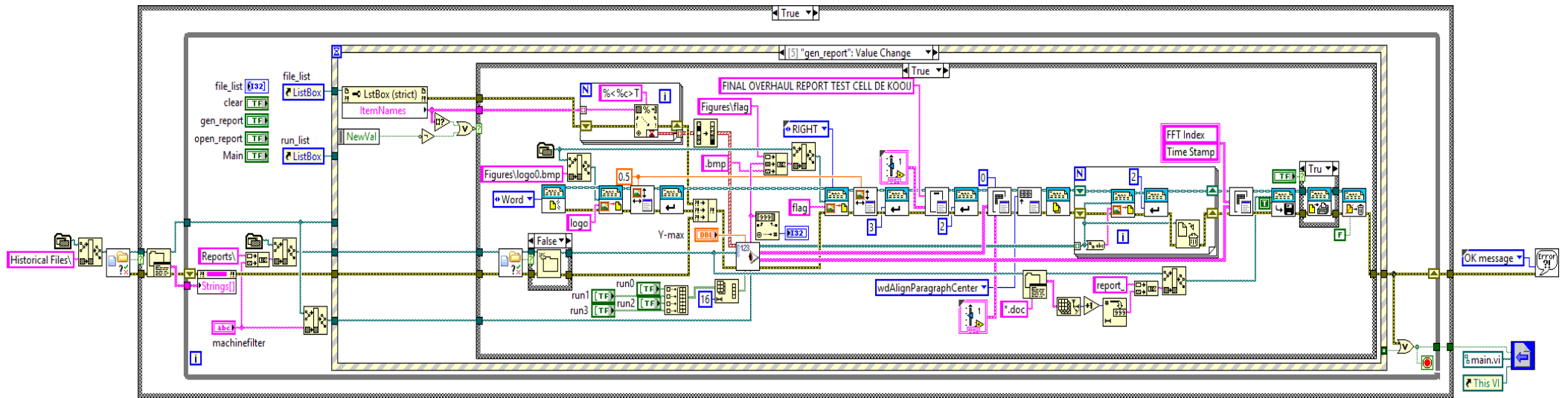
Y-max  
30 mm/s

### Plots

	Time	1*RPM	Waterfall	Phase
Run-Up: 0 RPM-MSNL	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
Run-Up: MSNL-FSNL	<input type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
Run-Up: MSXX-FSXX	<input type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
Run-Down: FSXX-0 RPM	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>



- Generate Report
- Open Report
- Print
- Main Menu



An event structure is used to:

Loads folder names from Historical Files\ into machinefilter

Reads start time stamps from tdms files in the folder selected by machinefilter and loads them into run\_list

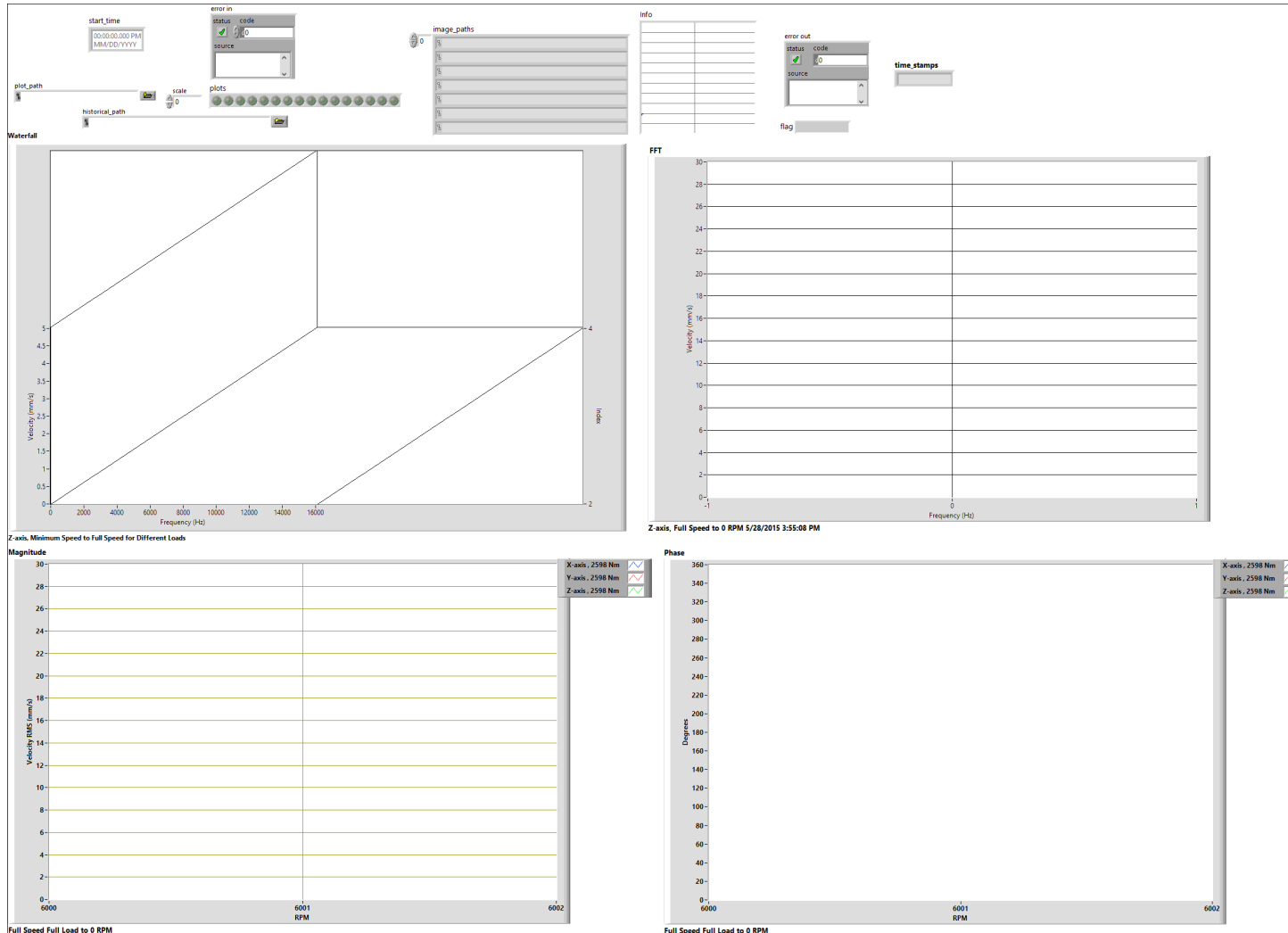
Starts drag and drop mode

Clear the file\_list

Generate the report in word format attaching flags from Figures\, plot images and other information

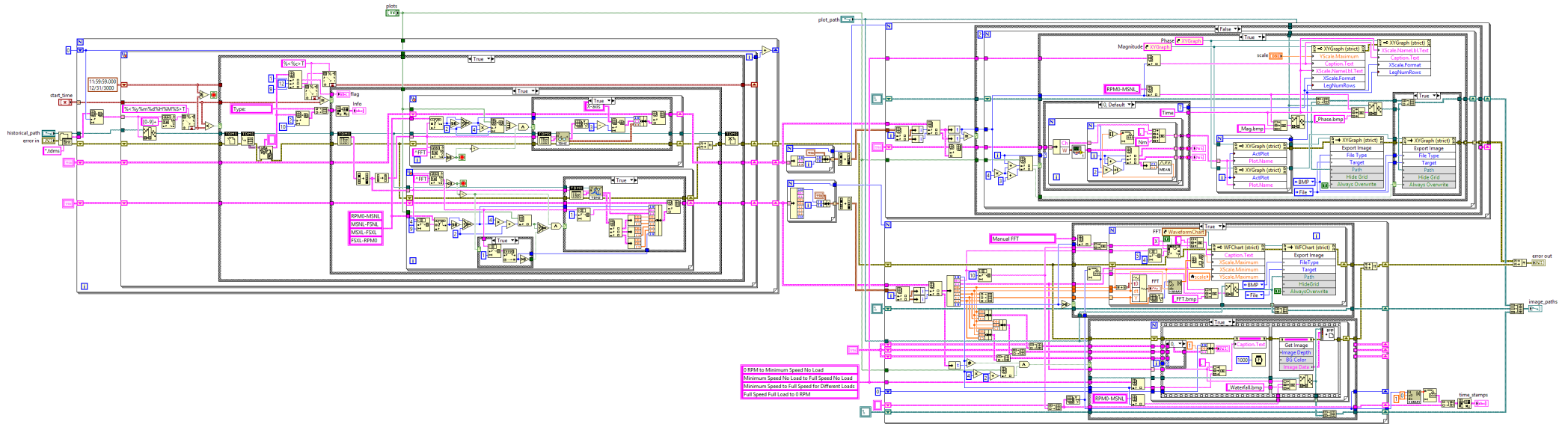
Open report in word format

# GetTDMS.vi



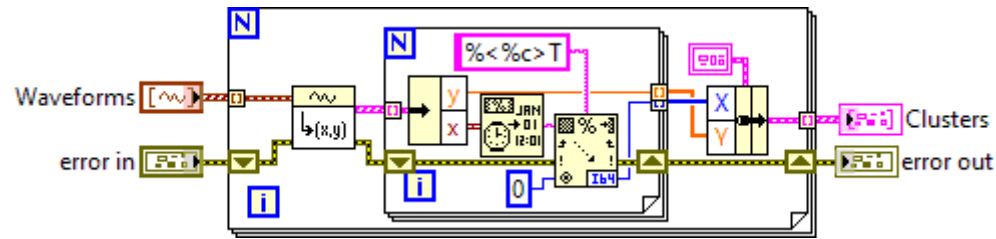
This screen opens for some seconds as modal mode & 100% of transparency, thus waterfalls can be exported to .bmp, check VI properties/Window appearance/Customize...





- Routine to read data from tdms files with the start time stamps chosen
- Divides data into 2 types: FFTs and other groups
- Reformats and encapsulates both types into clusters
- The FFT and other types are sorted out per selected group for waterfalls, FFT and Bode graphs
- Enqueues both cluster types separately to sort them out in ascending order
- Runs a loop for each data type to plot out and create temporal .bpm images
- Loop 1 sorts all the clusters from the same group (out of 4), retains and plots them out upon completion
- Loop 2 plots out all the clusters with the automatic FFTs and sorts-retains-plots all FFTs for the selected waterfalls upon completion
- Loops 2 generates the table with FFT indexes and time stamps

## WfmToCluser.vi



Routine to format waveforms in to clusters